

1                   **CHANNEL NOISE ESTIMATING METHOD AND APPARATUS**  
2                   **APPLIED TO A MULTI-CARRIER SYSTEM**

3                   **BACKGROUND OF THE INVENTION**

4                   **1. Field of the Invention**

5                 The present invention relates to a channel noise estimating method and  
6                 apparatus applied to a multi-carrier system, and more particularly to a method  
7                 and an apparatus that dynamically tracks the channel noise so as to obtain the  
8                 channel status in real time.

9                   **2. Description of Related Art**

10                Although high-bandwidth wired communication channels, such as optical  
11                fiber communication channels are becoming more common for transmitting  
12                high-quality data, the wireless communication will still retain significant  
13                importance for the foreseeable future.

14                In general, data transmission quality and correctness of the wireless  
15                communication system are the points of most concern. The communication  
16                channel may be influenced by surrounding conditions so that the continuous  
17                estimation of the channel quality is necessary to guarantee that the received data  
18                is correct. The estimation of data transmission quality can be derived from two  
19                aspects, the channel response (gain) and channel noise. The channel response  
20                estimation manner has been widely proposed and discussed, however, the  
21                channel noise quantity, the other essential factor for appraising the  
22                communication channel is not often addressed. Accordingly, it is desirable to  
23                provide a method and an apparatus for estimating the channel noise quantity.

24                   **SUMMARY OF THE INVENTION**

1        An objective of the present invention is to provide a method and an  
2        apparatus for estimating the channel noise of a multi-carrier system consisting of  
3         $K$  subchannels, where the channel noise quantity of each subchannel can be  
4        estimated in real time.

5        To achieve aforementioned objective, the method in accordance with the  
6        present invention mainly comprises the acts of:

7                reconstructing simulated input data symbols ( $X'_k[n]$ ) that simulate the  
8        original data symbols ( $X_k[n]$ );

9                delaying the actual received data symbols ( $R_k[n]$ ) such that the delayed  
10        actual received data symbols ( $Q_k[n]$ ) are synchronous to the simulated input data  
11        symbols ( $X'_k[n]$ );

12                calculating a channel response estimate ( $W_k[n]$ ) of one subchannel  $k$   
13        based on said delayed actual received data symbols ( $Q_k[n]$ ) and said simulated  
14        input data symbols ( $X'_k[n]$ ) according to the Least Mean Square algorithm;

15                estimating virtual received data symbols ( $Y_k[n]$ ) based on said channel  
16        response estimate ( $W_k[n]$ ) and the simulated input data symbol ( $X'_k[n]$ );

17                calculating a different quantity ( $e_k[n]$ ) between the delayed actual received  
18        data symbol ( $Q_k[n]$ ) and the estimated virtual received data symbols ( $Y_k[n]$ ) to  
19        represent the channel noise of said subchannel  $k$ .

20        Other objects, advantages and novel features of the invention will become  
21        more apparent from the following detailed description when taken in  
22        conjunction with the accompanying drawings.

23        **BRIEF DESCRIPTION OF THE DRAWINGS**

24        Fig. 1 is a block diagram showing data transmission between a transmitting

1 unit and a receiving unit in accordance with the present invention;

2 Fig. 2 illustrates a scheme of the LMS algorithm;

3 Fig. 3 is a block diagram of a channel noise estimating apparatus of the  
4 present invention;

5 Fig. 4 shows a reconstructing process, while the original data symbols  $X_k[n]$   
6 are exactly known to the receiver;

7 Fig. 5 shows a basic configuration of a reconstructing unit in accordance  
8 with the present invention;

9 Fig. 6A is a first embodiment of a bit-stream data extractor in accordance  
10 with the present invention;

11 Fig. 6B is a second embodiment of the bit-stream data extractor in  
12 accordance with the present invention;

13 Fig. 7A is a first embodiment of a constructor in accordance with the present  
14 invention; and

15 Fig. 7B is a second embodiment of the constructor in accordance with the  
16 present invention.

17 **DETAILED DESCRIPTION OF PREFERRED EMBODIMENT**

18 The present invention is to provide a method and an apparatus for  
19 estimating channel noise. More particularly, the method and the apparatus are  
20 applied to a multi-carrier system consisting of multiple subchannels such as an  
21 OFDM (orthogonal frequency division multiplexing) system.

22 With reference to Fig. 1, the block diagram illustrates data symbols are  
23 transmitted in a frequency domain from a transmitting unit to a receiving unit via  
24 a channel, i.e. said multi-carrier system. Data symbols intended to be transmitted

1 are denominated as the “original data symbols” and represented with  $X_k[n]$ ,  
2 where the subscript “ $k$ ” is the subchannel index and “ $n$ ” is the discrete time index.  
3 Since data symbols may be influenced by channel noise during the transmission,  
4 these received data symbols at the receiving unit are defined as “actual received  
5 data symbols” and represented by  $R_k[n]$ . These actual received data symbols can  
6 be further expressed by an equation  $R_k[n]=H_k \cdot X_k[n]+N_k[n]$ , where  $H_k$  is the  
7 frequency domain channel response value of the  $k^{\text{th}}$  subchannel, and  $N_k$  is the  
8 noise quantity.

9 An essential parameter involved in the channel noise estimation of the  
10 present invention is the channel response value, which is calculated by a known  
11 adaptation algorithm named Least Mean Square (LMS) algorithm. As shown in  
12 Fig. 2, the LMS algorithm needs two kinds of parameter, i.e.  $R_k[n]$  and  $X_k[n]$ , to  
13 calculate a channel response estimate  $W_k[n]$  of a channel. An equation  
14 representing the channel response estimate  $W_k[n]$  is  
15  $W_k[n+1]=W_k[n]+\mu_k \cdot e_k[n] \cdot (X_k[n])^*$ , where  $\mu_k$  is the adaptation coefficient.

16 With reference to Fig. 3, the channel noise estimation method is  
17 implemented by the apparatus as shown based on said actual received data  
18 symbols  $R_k[n]$ . The apparatus includes a reconstructing unit (10), a  $D$ -tap delay  
19 line (20), multiple channel response estimating units (30) and channel noise  
20 calculating units (40), where each channel response estimating unit (30) and  
21 each channel noise calculating unit (40) is corresponded to a respective  
22 subchannel. Logically, the noise quantity of each subchannel is individually  
23 estimated by one respective channel response estimating unit (30) and one  
24 channel noise calculating unit (40). However, since the structure of those

1 channel response estimating units (30) are the same, they can be implemented by  
2 a single hardware circuitry to save the space. The same situation can also be  
3 applied to the channel noise calculating units (40).

4 For some kinds of particular signals, the original data symbols  $X_k[n]$  are  
5 already known to the receiver, for example the pilot-tone signals. Thus, these  
6 original data symbols  $X_k[n]$  are directly used as input parameters applied to the  
7 LMS algorithm. However, in general, these original data symbols  $X_k[n]$  are  
8 unable to be exactly measured for the receiver. Therefore, the present invention  
9 utilizes the reconstructing unit (10) to simulate the actual input data symbols  
10  $X_k[n]$  based on the actual received data symbols  $R_k[n]$ . The simulated input data  
11 symbols are represented by  $X'_k[n]$ .

12 With reference to Fig. 4, if the original data symbols  $X_k[n]$  are already  
13 known to the receiver, the known original data symbols  $X_k[n]$  is just used as the  
14 simulated input data symbols  $X'_k[n]$ . Otherwise, as shown in Fig. 5, the actual  
15 received data symbols  $R_k[n]$  are input to the reconstructing unit (10) to derive the  
16 simulated input data symbols  $X'_k[n]$ , wherein the reconstructing unit (10) is  
17 composed of a bit-stream data extractor (11) and a constructor (12).

18 With reference to Fig. 6A, a first embodiment of the bit-stream data  
19 extractor (11a) provides a de-mapping unit and a decoder to convert the actual  
20 received data symbols  $R_k[n]$  into the form of bit-stream data. The bit-stream data  
21 are then transmitted to the constructor (12a) as shown in Fig. 7A. The process of  
22 the constructor (12a) is a substantial reverse operation in comparison with the  
23 bit-stream data extractor (11a), where the constructor (12a) comprises an  
24 encoder and a mapping unit.

1       With reference to Figs 6B and 7B, a second embodiment of the bit-stream  
2 data extractor (11b) and the constructor (12b) are respectively shown. The  
3 difference is that a de-interleaver is inserted between the de-mapping unit and  
4 the decoder in the bit-stream data extractor (11b). Accordingly, an interleaver is  
5 provided in the constructor (12b).

6       With reference to Fig. 3, because the reconstructing process of the simulated  
7 input data symbols  $X'_k[n]$  would take a short time, the simulated input data  
8 symbols  $X'_k[n]$  would be slightly delayed for a span. To accurately match the  
9 simulated input data symbols  $X'_k[n]$  with the actual received data symbols  $R_k[n]$ ,  
10 the  $D$ -tap delay line (20) is provided to delay said actual received data symbols  
11  $R_k[n]$  with  $D$  intervals, where  $D$  is an integer greater than or equal to zero.

12      With the simulated input data symbols  $X'_k[n]$  and the delayed actual  
13 received data symbols  $Q_k[n]$ , the channel response estimating unit (30) calculates  
14 the channel response estimate  $W_k[n]$  of the subchannel  $k$  according to the LMS  
15 algorithm. The channel response estimate  $W_k[n]$  in company with the simulated  
16 input data symbols  $X'_k[n]$  is then adopted by the channel noise calculating unit  
17 (40) to estimate virtual received data symbols  $Y_k[n]$ . By comparing the calculated  
18 virtual received data symbols  $Y_k[n]$  with the delayed actual received data  
19 symbols  $Q_k[n]$ , the different quantity  $e_k[n]$  therebetween is deemed as the  
20 channel noise of the subchannel  $k$ .

21      The reconstructing manner disclosed in Figs. 6A, 6B, 7A and 7B is called  
22 "soft decision". Such a manner can ensure the simulated input data symbols  $X'_k[n]$   
23 are very similar to the original data symbols  $X_k[n]$ . A feasible alternate manner is  
24 called "hard-decision" in which the reconstructing unit (10) directly maps the

1 actual received data symbols  $R_k[n]$  to form the simulated input data symbols  
2  $X'_k[n]$  so as to accelerate the calculation speed.

3 It is to be understood, however, that even though numerous characteristics  
4 and advantages of the present invention have been set forth in the foregoing  
5 description, together with details of the structure and function of the invention,  
6 the disclosure is illustrative only, and changes may be made in detail, especially  
7 in matters of shape, size, and arrangement of parts within the principles of the  
8 invention to the full extent indicated by the broad general meaning of the terms  
9 in which the appended claims are expressed.